

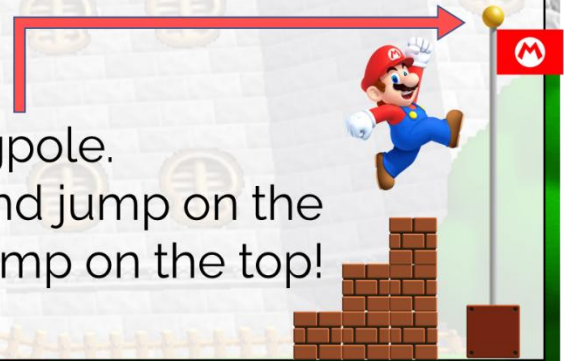
## Peach's Peril

Princess Peach was kidnapped by the Turtle tribe and imprisoned in one of the castles. Mario has to rescue the princess in time!



Along the way are mountains, pits, sea, turtle soldiers and traps and riddles. You will need good reflexes to complete this quest!

At the end of each level, there is a flagpole. You have to go up to a big staircase and jump on the flagpole. You get more points if you jump on the top!



## Items and Gimmicks

### ? Block



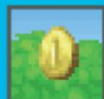
Hit ? Blocks to find coins or items.

### Brick



Break bricks, and you might find coins.

### Coin



Gather 100 coins to gain an extra life.

### Starman



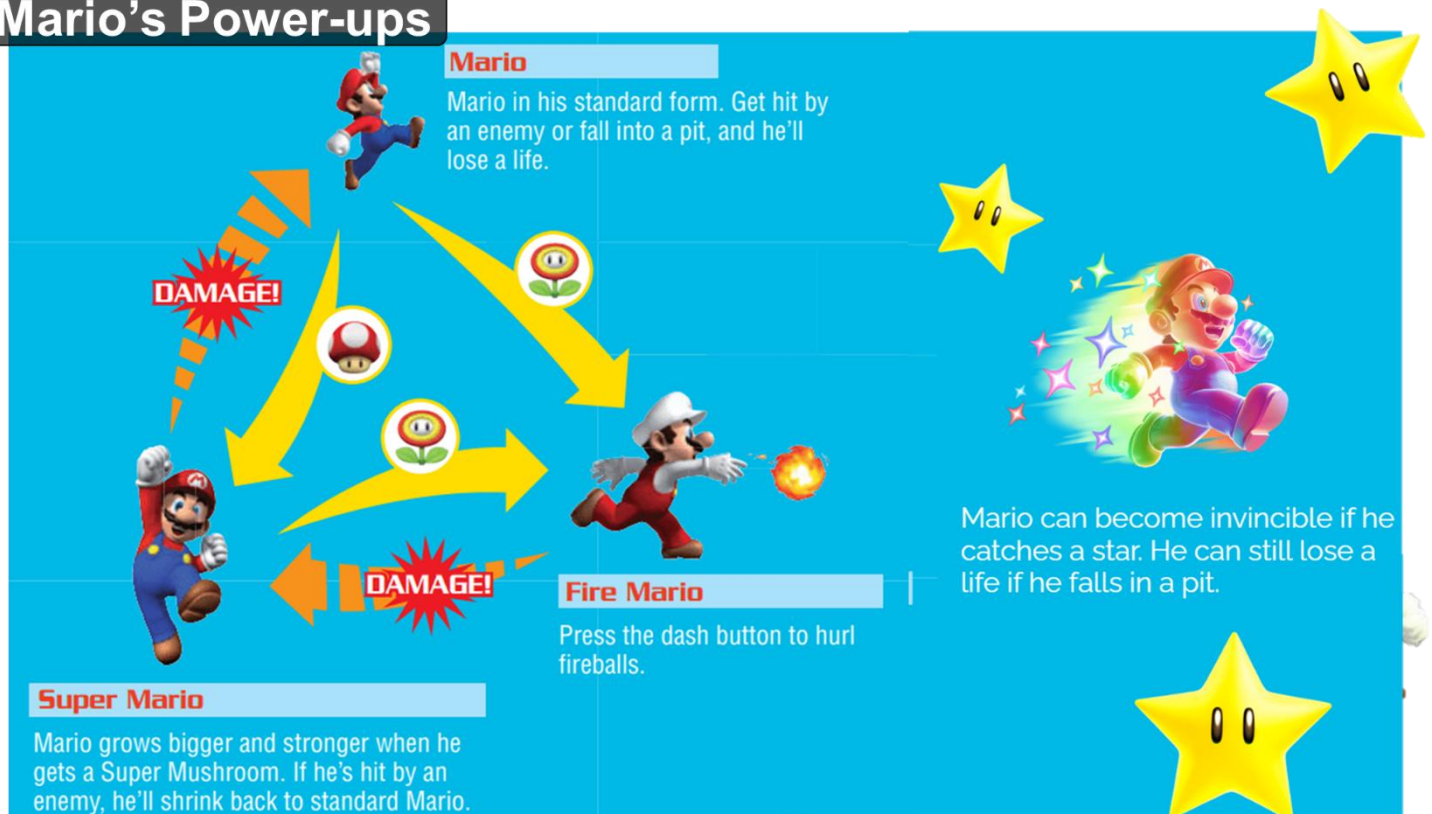
Snag this to gain temporary invincibility. You'll also be able to dash and jump much farther.

### 1-Up Mushroom



Grab one of these to gain an extra life.

## Mario's Power-ups



## Blunders and Game Over

The following are deadly:

- If you fall into a pit
- If a mushroom or an enemy hits you
- If you walk into flames

